PODD40 micro-Guidance Pod

Model: PODD40

PRODUCT DESCRIPTION

The PODD40 micro-pod features an extremely compact structure, weighing less than 110g. It is equipped with servo image stabilization and built-in tracking and recognition functions, supports wide-voltage input of 12-16V, and enables dynamic power consumption control. All electronic components are integrated within a metal shell package, compliant with EMC design specifications. With its small form factor, it achieves multi-dimensional high-performance operations, providing a reliable solution for scenarios requiring compact and lightweight equipment.



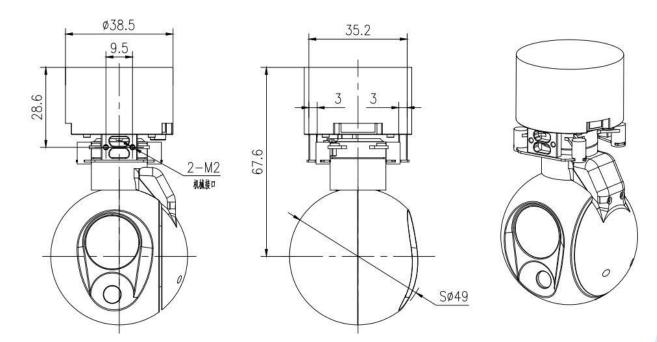
TECHNICAL PARAMETER

System specification							
System type	Gyro stability						
Weight	≤110g						
System c	naracteristics						
Platform type	Two-axial						
Pitch	-120°~+120°						
Roll	-90°~+30°						
Max angular velocity	≥30°/s						
Vibration angle	0.2mrad(1°/2Hz)(1σ)						
Encoder accuracy	≤0.3°						
Visible L	ight Imaging						
Resolution and frame rate	1920×1080@30fps						
FOV	30°×17.1° (10.36mm)						
Infrar	ed imaging						

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Resolution and frame rate	640×512@30fps				
FOV	32.9°×26.6° (13mm)				
Tracking	g module				
Tracking speed	32 pixels / frame (32×32 person)				
Tracking speed	48 pixels / frame (48×48 car)				
System exter	nal interface				
Control interface	TTL				
Video output	Network RTSP				
Power	supply				
Supply voltage	12V~16V				
Dower consumption	Av.≤5W				
Power consumption	Max.≤8W				
Environmental condition					
Working temp	-20°C~+60°C				
Storage temp	-20°C~+60°C				

MECHANICAL STRUCTURE



CONTROL PROTOCOL

1 Scope

This agreement specifies the data communication process and control protocol between DYT and controllers (such as flight control and pod controllers).

2 Communication between DYT and Controllers

2.1 Data Communication Process

a) The controller sends instructions to DYT. The instruction content is shown in Table 1. All instructions are

trigger-type and only need to be sent once.

b) After DYT powers on and completes self-check, it sends information to the controller at a cycle of 16.7 ms. The information content is shown in Table 2.

c) For multi-byte variables, the low byte comes first, followed by the high byte.

d) The default baud rate of the serial port is 115200, and the parity check mode is no parity.

e) When target position calculation and data guidance functions are required, the attitude angles and latitude-longitude information of the carrier aircraft need to be sent to DYT at a frequency of 1–60 Hz.

f) SEI information is data superimposed in the H.264 video stream and is disabled by default.

2.2 Communication Protocol

Data source		Controller					
Destination		DYT Trigger to Send					
Transmission Frequency							
Byte Sequence Parameter N Number	me Data Type	Explanation	Bytes Occupied				
0 Synchronous code 1	U8	0xEB	1				
1 Synchronous code 2	U8	0x90	1				
2 Control Information	U8	0x00: Null Command0x01: Visible Light 10x02: Visible Light 20x03: Infrared 10x04: Infrared 20x05: Image Enhancement On0x06: Image Enhancement Off (Default)0x07: Target Recognition On0x08: Target Recognition Off (Default)0x09: Storage On0x0A: Storage Off (Default)0x0D: Point Tracking (X, Y Coordinates)0x0E: Stop Tracking0x10: Semi-Automatic Target Locking0x11: Infrared Black Hot0x13: Tracking Algorithm - Adaptive0x14: Tracking Algorithm - Personnel0x15: Tracking Algorithm - Vehicle0x16: Tracking Algorithm - Building0x24: Pan/Tilt Search0x25: Zoom Command	1				

Table 1 Control Instruction Data

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			0x26: Specify Frame Angle		
			0x27: Motor On		
			0x28: Motor Off		
			0x29: Follow Mode Off		
			0x2A: Azimuth Follow		
			0x2B: Center Position		
			0x2C: Suppress Gyro Drift		
			0x2D: Laser Ranging On		
			0x2E: Laser Ranging Off		
			0x30: Electric Lock Mode		
			0x31: Release Electric Lock		
			0x32: Azimuth Scanning		
			0x33: Stop Scanning		
			0x39: Calibrate Gyroscope (Parameter 3 is zero. Turn off the motor		
			first, keep stationary for 10s after sending the command, then turn		
			on the motor.)		
			0x3A: Data Guidance		
			0x3B: Specify Attitude Angle		
			0x3C: Calibrate Zero Position of Flight Control and Pod Attitude		
			Angles		
			0x4A: Image Board Power Control		
			0x50: Pseudo Color		
			0x51: OSD Display On		
			0x52: OSD Display Off		
			0x55: Low Light Mode Off		
			0x56: Low Light Mode On		
			0x58: Digital Zoom On		
			0x59: Digital Zoom Off		
			0x5A: Specify Zoom Factor		
			0x5B: Take Photo		
			0x5C: Focus Mode		
			0x5D: Focus Position		
			0xA0: Save FLASH Parameters		
			0xB0: Lifting Mechanism Control		
			0xB1: Set Current Angle as Zero Position		
			Default value is 0.		
			When Control Information = $0x0D$ (Point Tracking):		
			Represents the horizontal pixel coordinate of the locking point. The		
			image center is 0.		
			When Control Information = $0x24$ (Pan/Tilt Search):		
3、4	Parameter X	S16	Represents the azimuth rotation speed in units of 0.1° /s.	2	
			When Control Information = $0x26$ (Specify Frame		
			Angle), 0x32 (Azimuth Scanning), or 0x3B (Specify Spatial		
			Angle):		
			Represents the azimuth angle in units of 0.01°.		
			When Control Information = $0x2C$ (Suppress Gyro Drift):		

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			Data type is int16 with a range of -2000 to 2000.	
			When Control Information = $0x5A$ (Specify Zoom Factor):	
			Represents the zoom factor in units of 0.1x.	
			When Control Information = $0 \times B0$ (Lifting Control):	
			0 = Stop, $1 = $ Ascend, $2 = $ Descend.	
			When Control Information = 0x4A (Image Board Power Control):	
			0 = Restart, 1 = Power On, 2 = Power Off.	
			Default value is 0.	
			When Control Information = $0x0D$ (Point Tracking):	
			Represents the vertical pixel coordinate of the locking point. The	
			image center is 0.	
			When Control Information = $0x24$ (Pan/Tilt Search):	
5,6	Parameter Y	S16	Represents the pitch rotation speed in units of $0.1^{\circ/s}$.	2
			When Control Information = $0x26$ (Specify Frame	
			Angle), 0x32 (Azimuth Scanning), or 0x3B (Specify Spatial	
			Angle):	
			Represents the pitch angle in units of 0.01°.	
			When the control information is 0x01 to 0x04: It represents the	
			small picture in picture-in-picture.	
			0 = Cancel multi-screen;	
			1 = Visible 1; $2 =$ Visible 2;	
7	Parameter 3	U8	3 = Infrared 1; $4 = $ Infrared 2;	1
			When the small picture is the same as the large picture, the	
			multi-screen is canceled.	
			When the control information is 0x32 "Azimuth Scanning", it	
			represents the scanning speed, where 1 bit = $0.2^{\circ}/s$.	
			When the control information is "Zoom Command", 0 to +100	
8	Zoom Rate	S8	represents the zoom-in rate, and 0 to -100 represents the zoom-out	1
			rate.	
9~14	Кеер			6
15	Checksum	U8	Start adding from the 0th byte, and take the lower 8 bits.	1
	Total			16

When the control information is 0x3a "Data Guidance", bytes 3 to 14 are as shown in the following table.

Byte Sequence Number	Parameter Name	Data Type	Unit	Explanation	Bytes Occupied
3	Data Guidance Status	U8		0x00: Exit Geographic Tracking 0x01: Geographic Tracking of Current Field of View Center Position 0x02: Geographic Tracking of Specified Position 0x0A: Calibration Based on Known Target	1
4~7	Target Latitude	Int32	10^-7 °		4
8~11	Target Longitude	Int32	10^-7 °		4

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12, 13	Target Altitude	S16	0.2m	2
14	Reserved	U8		1

Command Examples:

Da	ata source			Controller	
Destination				DYT	
Transmis	ssion Frequency			60Hz	
Byte Sequence Number	Parameter Name	Data Type	Unit	Explanation	Bytes Occupied
0	Sync Word 1	U8		0xEE	
1	Sync Word 2	U8		0x16	
2	Status Information Feedback 1	U8		Bits 7-6: Tracking video source00: Visible light 101: Visible light 210: Infrared 111: Infrared 2Bits 5-4: Tracking algorithm type00: Adaptive01: Personnel10: Vehicle11: BuildingBit 3: Target automatic prompt1: On0: OffBit 2: Target tracking status1: Locked0: SearchingBits 1-0: Reserved	1
3				Bits 7: Image Enhancement 1: On 0: Off	1
				Bit 6: Reserved	

Table 2 Periodic Telemetry Information

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Status Information Feedback 2 U.8 Bit 5: Storage 1: On Orf Bit 4: Roll Axis Mode 0: Reset 1: On U.0 ff Status Information Feedback 2 U.8 Bit 5: Storage 1: On Definition Bit 4: Roll Axis Mode 0: Reset 1: On U.0 ff Image: Control Image: Co								
$ \begin{array}{ c c c c c } \hline Sutus Information \\ Feedback 2 \\ \hline U8 \\ \hline U9 $						Bit 5: Storage		
$ \begin{array}{ c c c c c } \hline Status Information \\ Feedback 2 \\ Status Information \\ Feedback 2 \\ \hline U8 \\ \hline U9 $						1: On		
$ \begin{array}{ c c c c c c } \hline Sutus Information \\ Feedback 2 \\ \hline U8 \\ \hline U10 \\$						0: Off		
$ \begin{array}{ c c c c c } \hline Sutus Information \\ Feedback 2 \\ \hline U8 \\ \hline U9 \\ \hline U1 $						Bit 4: Roll Axis Mode		
$\left \begin{array}{c c c c c c c c c c c c c c c c c c c $	-					0: Reset		
$ \begin{array}{ c c c c c } \hline & & & & & & & & & & & & & & & & & & $			Status Information			1: Control		
$ \begin{array}{ c c c c c c } \hline & & & & & & & & & & & & & & & & & & $			Feedback 2	U8		Bit 3: Motor Status		
$ \begin{array}{ c c c c c c c c c c c c c c c c c c c$						1: On		
$ \begin{array}{ c c c c c c } \hline \begin{tabular}{ c c c c } \hline \end{tabular} & tabula$						0: Off		
$ \begin{array}{ c c c c c c } \hline \begin{tabular}{ c c c c } \hline \end{tabular} \\ \hline \end{tabular} \\$						Bit 2: Follow Mode		
$ \begin{array}{ c c c c c } \hline \\ \hline $						1: On		
$ \begin{array}{ c c c c c } \hline \\ \hline $						0: Off		
$ \begin{array}{ c c c c c } \hline \begin{tabular}{ c c c } \hline \end{tabular} \\ \hline \$						Bit 1: Electric Lock Mode		
$ \begin{array}{ c c c c c } \hline \begin{tabular}{ c c c } \hline \end{tabular} \\ \hline \$						1: On		
$ \begin{array}{ c c c c c c } \hline \begin{tabular}{ c c c c } \hline \end{tabular} \\ \hline \end{tabular} \\$						0: Off		
$ \begin{array}{ c c c c c c } \hline \begin{tabular}{ c c c c c } \hline \end{tabular} \hline tabu$						Bit 0: Laser Status		
$ \begin{array}{ c c c c c c } \hline \begin{tabular}{ c c c c c } \hline \end{tabular} \hline tabu$								
$ \begin{array}{ c c c c c c c c c c c c c c c c c c c$								
$ \begin{array}{ c c c c c } \hline 1 & 0.1x \\ $			Least Significant 8				1	
$ \begin{array}{ c c c c c c } \hline Factor & I & I & I & I \\ \hline Factor & Factor & I & I & I \\ \hline S & Status Feedback & Information 3 & U8 & U8 & U8 & Ibit=4 pixels & I & I \\ \hline S & Status Feedback & Information 3 & U8 & Ibit=4 pixels & I \\ \hline S & I & I & I & I & I & I & I & I \\ \hline S & Status Feedback & Information 3 & U8 & I & I & I & I & I & I & I & I \\ \hline S & I & I & I & I & I & I & I & I & I &$		4	-	U8	0.1x	Combined with bits 0-3 of byte 5 to form a u16.		
5Status Feedback Information 3U8Bits 7-6: Displayed large picture Bits 5-4: Displayed small picture 00: Visible 1 (Zoom/Forward View) 01: Visible 2 (Wide Angle/Side View) 10: Infrared 1 11: Infrared 2 Bits 0-3: The upper 4 bits of the zoom magnification.16、 7Target miss amount X-axis offset angleS16 0.05° Represents the horizontal and vertical deviations of the locking point, with the image center as 0.28、 9Target miss amount Y-axis offset angleS16 0.05° The numerical values correspond to direct physical quantities, and the different field angles of visible light and infrared lenses are uniformly calculated internally by DYT.210、 11Roll frame angleS16 0.01° Left is negative, right is positive.214、 15Azimuth frame angleS16 0.01° Left is negative, right is positive.216Gate horizontal pixelsU84 pixelsIbit=4 pixels117Gate vertical pixelsU84 pixels1218、 19ReservedU84 pixels12				00				
Bits 5-4: Displayed small picture 00: Visible 1 (Zoom/Forward View) 01: Visible 2 (Wide Angle/Side View) 10: Infrared 1 11: Infrared 2 Bits 0-3: The upper 4 bits of the zoom magnification.Image: Comparison of the company of the co			1 40101			Bits 7-6: Displayed large nicture		
Status Feedback Information 3U8 00 : Visible 1 (Zoom/Forward View) 01: Visible 2 (Wide Angle/Side View) 10: Infrared 1 11: Infrared 2 Bits 0-3: The upper 4 bits of the zoom magnification.26、7Target miss amount X-axis offset angleS16 0.05° Represents the horizontal and vertical deviations of the locking point, with the image center as 0.28、9Target miss amount Y-axis offset angleS16 0.05° The numerical values correspond to direct physical quantities, and the different field angles of visible light and infrared lenses are uniformly calculated internally by DYT.210、11Roll frame angleS16 0.01° Left is negative, right is positive.212、13Pitch frame angleS16 0.01° Left is negative, right is positive.216Gate horizontal pixelsU84 pixelsIbit=4 pixels117Gate vertical pixelsU84 pixels1218、19ReservedLusLus2		5						
Status Feedback Information 3U8U8 $U8$ $U8$ $U8$ $U1$ 'isible 2 (Wide Angle/Side View) 10: Infrared 1 11: Infrared 2 Bits 0-3: The upper 4 bits of the zoom magnification. $U1$ 6、7Target miss amount X-axis offset angleS16 0.05° Represents the horizontal and vertical deviations of the locking point, with the image center as 0.28、9Target miss amount Y-axis offset angleS16 0.05° The numerical values correspond to direct physical quantities, and the different field angles of visible light and infrared lenses are uniformly calculated internally by DYT.210、11Roll frame angleS16 0.01° Left is negative, right is positive. Up is positive, down is negative.214、15Azimuth frame angleS16 0.01° Left is negative, right is positive. Up is positive, down is negative.216Gate horizontal pixelsU84 pixels1bit=4 pixels117Gate vertical pixelsU84 pixels1bit=4 pixels118、19ReservedII2								
$ \begin{array}{ c c c c c c } \hline Information 3 & Informat$			Status Feedback					
$ \begin{array}{ c c c c c } \hline \\ \hline $			Information 3	U8				
Image: Constraint of the constra								
$6, 7$ Target miss amount X-axis offset angleS16 0.05° Represents the horizontal and vertical deviations of the locking point, with the image center as 0.2 $8, 9$ Target miss amount Y-axis offset angleS16 0.05° The numerical values correspond to direct physical quantities, and the different field angles of visible light and infrared lenses are uniformly calculated internally by DYT.2 $10, 11$ Roll frame angleS16 0.01° Left is negative, right is positive.2 $12, 13$ Pitch frame angleS16 0.01° Left is negative, right is positive.2 $14, 15$ Azimuth frame angleS16 0.01° Left is negative, down is negative.2 16 Gate horizontal pixelsU84 pixels1bit=4 pixels1 17 Gate vertical pixelsU84 pixels1bit=4 pixels2 $18, 19$ Reserved2								
Or 7X-axis offset angleS160.05°locking point, with the image center as 0.28, 9Target miss amount Y-axis offset angleS160.05°The numerical values correspond to direct physical quantities, and the different field angles of visible light and infrared lenses are uniformly calculated internally by DYT.210, 11Roll frame angleS160.01°Left is negative, right is positive.212, 13Pitch frame angleS160.01°Left is negative, right is positive.214, 15Azimuth frame angleS160.01°1216Gate horizontal pixelsU84 pixels1117Gate vertical pixelsU84 pixels1218, 19Reserved22								
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$ \begin{array}{ c c c c c } \hline Target miss amount Y-axis offset angle \\ S16 \\ 0.01^{\circ} \\ \hline 10 \\ 12 \\ 12 \\ 13 \\ 12 \\ 13 \\ 14 \\ 15 \\ \hline 12 \\ \hline 14 \\ 15 \\ \hline 12 \\ \hline 14 \\ 15 \\ \hline 16 \\ \hline 16 \\ \hline Gate horizontal pixels \\ 10 \\ \hline 16 \\ \hline 17 \\ Gate vertical pixels \\ U8 \\ V8 \\ 4 pixels \\ \hline 18 \\ 19 \\ \hline Reserved \\ \hline \end{array} \begin{array}{c} 16 \\ Farmer \\ S16 \\ 0.01^{\circ} \\ Farmer \\ S16 \\ 0.01^{\circ} \\ V \\ Farmer \\ S16 \\ 0.01^{\circ} \\ V \\ Farmer \\ V \\ Farmer \\ V \\ Farmer \\ V \\ V \\ Farmer \\ V \\ $			X-axis offset angle			locking point, with the image center as 0.		
Y-axis offset angleS16 0.05° quantities, and the different field angles of visible light and infrared lenses are uniformly calculated internally by DYT.10, 11Roll frame angleS16 0.01° 212, 13Pitch frame angleS16 0.01° Left is negative, right is positive.214, 15Azimuth frame angleS16 0.01° Left is negative, down is negative.216Gate horizontal pixelsU84 pixels117Gate vertical pixelsU84 pixels118, 19Reserved2		8,9					2	
Y-axis offset anglequantities, and the different field angles of visible light and infrared lenses are uniformly calculated internally by DYT.10, 11Roll frame angleS16 0.01° 212, 13Pitch frame angleS16 0.01° Left is negative, right is positive.214, 15Azimuth frame angleS16 0.01° Left is negative, down is negative.216Gate horizontal pixelsU84 pixels1bit=4 pixels117Gate vertical pixelsU84 pixels1bit=4 pixels218, 19Reserved2			Target miss amount	\$16	0.05°	The numerical values correspond to direct physical		
$10, 11$ Roll frame angleS16 0.01° Left is negative, right is positive.2 $12, 13$ Pitch frame angleS16 0.01° Left is negative, right is positive.2 $14, 15$ Azimuth frame angleS16 0.01° Up is positive, down is negative.2 16 Gate horizontal pixelsU84 pixels1bit=4 pixels1 17 Gate vertical pixelsU84 pixels1bit=4 pixels2 $18, 19$ ReservedU84 pixels12			Y-axis offset angle	510	0.05	quantities, and the different field angles of visible light and		
$12, 13$ Pitch frame angle $S16$ 0.01° Left is negative, right is positive. 2 $14, 15$ Azimuth frame angle $S16$ 0.01° Left is negative, down is negative. 2 16 Gate horizontal pixels $U8$ 4 pixels 1 1 17 Gate vertical pixels $U8$ 4 pixels 1 $18, 19$ Reserved $u8$ $u8$ 4 pixels 1						infrared lenses are uniformly calculated internally by DYT.		
12x 15 11cm nume angle 516 0.01 Up is positive, down is negative. 2 14, 15 Azimuth frame angle S16 0.01° Up is positive, down is negative. 2 16 Gate horizontal pixels U8 4 pixels 1bit=4 pixels 1 17 Gate vertical pixels U8 4 pixels 1bit=4 pixels 1 18, 19 Reserved 0 0 0 2		10, 11	Roll frame angle	S16	0.01°		2	
14, 15Azimuth frame angleS160.01°216Gate horizontal pixelsU84 pixels1bit=4 pixels117Gate vertical pixelsU84 pixels1bit=4 pixels118, 19ReservedII2		12, 13	Pitch frame angle	S16	0.01°		2	
14x 13angleS160.01°216Gate horizontal pixelsU84 pixels117Gate vertical pixelsU84 pixels118x 19ReservedImage: Constraint of the pixels2	ł	1/ 15	Azimuth frame			Up is positive, down is negative.	2	
10 U8 4 pixels 1bit=4 pixels 1 17 Gate vertical pixels U8 4 pixels 1bit=4 pixels 1 18, 19 Reserved 2		14/ 13		S16	0.01°		2	
pixels pixels 17 Gate vertical pixels U8 4 pixels 1bit=4 pixels 1 18, 19 Reserved 2		16		U8	4 pixels	lbit=4 pixels	1	
18, 19 Reserved 2			pixels			*		
		17	Gate vertical pixels	U8	4 pixels	1bit=4 pixels	1	
20, 21 Roll angular S16 0.01°/s Left is negative and right is positive. 2		18、19	Reserved				2	
		20, 21	Roll angular	S16	0.01°/s	Left is negative and right is positive.	2	

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		velocity			Up is positive and down is negative.	
22	2、23	Pitch angular velocity	S16	0.01°/s		2
24	1, 25	Azimuth angular velocity	S16	0.01°/s		2
26	5、27	Laser ranging	U16	0.1m	0 indicates invalid.	2
	28	Self-check Result	U8		Bit7: Self-check completion1: Self-check completed0: Self-check in progressBit3~Bit6: ReservedBit2: Gyroscope calibration1: Calibration failed0: Calibration successfulBit1: Encoder and servo drive1: Error0: NormalBit0: Image board1: Error0: Normal	1
29	0、30	Reserved				2
	31	Checksum	U8		Sum from the 0th byte and take the least significant 8 bits.	1

Table 3 Aircraft Attitude and Latitude-Longitude Information

Da	ta source			Controller			
De	stination		DYT				
Transmis	sion Frequency			Transmit periodically at a frequency of 1 to 60 Hz.			
Byte Sequence Number	Parameter Name	Data Type	Unit	Explanation	Bytes Occupied		
0	Sync Word 1	U8		0xEB	1		
1	Sync Word 2	U8		0x91	1		
2、3	Aircraft Roll Angle	S16	0.01°	Viewing from the tail to the head of the aircraft; Azimuth angle: zero when the nose points due north, positive when the nose points	2		
4、5	Aircraft Pitch Angle	S16	0.01°	east of north, and negative when it points west of north; Pitch angle: the angle between the nose and the horizontal plane, zero at horizontal, positive when the nose is up, and negative when it is down; Roll angle: zero when the fuselage is horizontal, positive	2		
6、7	Aircraft Yaw Angle	S16	0.01°	when tilted to the right, and negative when tilted to the left (send 0 if not available).	2		
8~11	Latitude	Int32	10^-7°		4		

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12~15	Longitude	Int32	10^-7°		4
16、17	Altitude	S16	0.2m		2
18、19	Relative Height	S16	0.2m		2
20	Year	U8		+2000	1
21	Month	U8			1
22	Day	U8			1
23	Hour	U8			1
24	Minute	U8			1
25	Second	U8			1
26	Centisecond	U8	10ms		1
27、28	Airspeed	U16	0.5m/s		2
29、30	Satellite Ground	U16	0.5m/s		2
	Speed				
31	Checksum	U8		Sum from the 0th byte and take the least significant 8 bits.	1
	Total				32

Table 4 Target Latitude-Longitude Information

Da	ta source			Controller		
De	estination			DYT		
Transmis	sion Frequency	Transmit peri	iodically at a fi	requency of 1 to 60 Hz, determined by the aircraft's latitude-longitude	and laser	
				ranging frequency.		
Byte Sequence Number	Parameter Name	Data Type	Unit	Explanation	Bytes Occupi	
0	Sync Word 1	U8		0xEE	1	
1	Sync Word 2	U8		0x18	1	
2~5	Latitude	Int32	10^-7°		4	
6~9	Longitude	Int32	10^-7°		4	
10、11	Altitude	S16	0.2m		2	
12, 13	Relative Height	S16	0.2m		2	
14	Year	U8		+2000	1	
15	Month	U8		3	1	/
16	Day	U8			1	

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17	Hour	U8			1
18	Minute	U8			1
19	Second	U8			1
20	Centisecond	U8	10ms		1
21~30	Reserved				10
31	Checksum	U8		Sum from the 0th byte and take the least significant 8 bits.	1
	Total				32

Table 5 Single Status Return

E	ata source			Controller			
Γ	Destination	DYT					
Transm	ission Frequency			Trigger transmission			
Byte Sequence Number	Parameter Name	Data Type	Unit	Explanation	Bytes Occupied		
0	Sync Word 1	U8		0xEE	1		
1	Sync Word 2	U8		0x19	1		
2	Corresponding	U8		The control code corresponding to this status	1		
	Control Code						
3	Parameter Length	U8		Ν	1		
4~N+3	Parameter			When N is 0, there is no parameter	N		
N+4	Checksum	U8		Sum from the 0th byte and take the least significant 8 bits	1		

When the control code is 0x3a "digital guidance", the parameter length is 2.

Byte Sequence Number	Parameter Name	Data Type	Unit	Explanation	Bytes Occupied
4	Digital Guidance Command	U8		0x00: Exit Geographic Tracking 0x01: Geographically Track the Current Field of View Center Position 0x02: Geographically Track a Specified Position 0x0a: Calibrate Based on Known Targets	1
5	Status	U8		0 indicates success, and 1 indicates failure.	1

When the control code is 0xb0 "Lifting Control", the parameter length is 1.

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Byte Sequence Number	Parameter Name	Data Type	Explanation	Bytes Occupied
4	Lifting Status	U8	0 indicates stop, 1 indicates ascent, 2 indicates descent, 3 indicates ascent in place, 4 indicates descent in place, and 0xff indicates an error.	1

Table 6 SEI Information

		Tuble 0.5		ion			
Da	ata source			Pod Video			
De	estination			Video Transmission			
Transmis	ssion Frequency	30Hz					
Byte Sequence Number	Parameter Name	Data Type	Unit	Explanation	Bytes Occupied		
0	Sync Word 1	U8		0xEE	1		
1	Sync Word 2	U8		0x16	1		
2	Status Information Feedback 1	U8		Bits 7-6: Tracked video source00: Visible light 101: Visible light 210: Infrared 111: Infrared 2Bits 5-4: Tracking algorithm type00: Adaptive01: Personnel10: Vehicle11: BuildingBit 3: Target automatic prompt1: On0: OffBit 2: Target tracking status1: Locked0: SearchingBits 1-0: Spare	1		
3	Status Information Feedback 2	U8		Bit7: Image enhancement 1: On 0: Off Bit6: Reserved Bit5: Storage 1: On 0: Off Bit4: Reserved Bit3: Motor status 1: On 0: Off	1		

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				-	
				Bit2: Follow mode	
				1: On	
				0: Off	
				Bit1: Spare	
				Bit0: Spare	
4	Zoom Magnification			Combined with bits 0-3 of byte 5 to	1
+	Low 8 Bits	U8	0.1x	form a u16.	1
5				Bits 7-6: Displayed large screen	1
5				Bits 5-4: Displayed small screen	1
				00: Visible 1 (Zoom/Forward View)	
				01: Visible 2 (Wide-Angle/Side	
	Abnormal Information	U8		View)	
				10: Infrared 1	
				11: Infrared 2	
				Bits 0-3: High 4 bits of zoom	
				magnification.	
	Targat Migg Distance			It represents the horizontal and	
6, 7	Target Miss Distance	S16	0.05°	vertical deviations of the locking	2
	X-axis Offset Angle			- ~ ~	
8、9				point, with the image center point as	2
				The values correspond to direct	
	Target Miss Distance	S16	0.05°	physical quantities, and the different	
	Y-axis Offset Angle			field angles of visible light and	
				infrared lenses are uniformly	
				calculated by the pod's internal	
				system.	
10、11	Roll Frame Angle	S16	0.01°		2
10.10			0.010	Left is negative and right is positive.	
12, 13	Pitch Frame Angle	S16	0.01°	Up is positive and down is negative.	2
14、15	Azimuth Frame Angle	S16	0.01°		2
16, 17	Reserved				2
100 17					2
18、19	Reserved				2
20, 21	Roll Angular Velocity	S16	0.01°/s		2
22, 23	Pitch Angular Velocity	S16	0.01°/s	-	2
				-	
24、25	Azimuth Angular	S16	0.01°/s		2
	Velocity				
26, 27	Laser Ranging	U16	0.1m		2
				0 indicates invalid.	
28	Self-Test Result	U8			1
29, 30	Reserved				2
			0.010	Winning from (1. c. 1) (1. d. 1. d. 1.	-
31, 32	Aircraft Roll Angle	S16	0.01°	Viewing from the tail to the head of	2
L	1		1	I	

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33、34	Aircraft Pitch Angle	S16	0.01°	the aircraft:	2
35, 36			0.01°	Azimuth angle: Zero when the nose points due north, positive when the	2
				nose points east of north, and	
				negative when it points west of north.	
				Pitch angle: The angle between the	
				nose and the horizontal plane, with	
	Aircraft Yaw Angle	S16		zero at horizontal. It is positive when	
	Therait Taw Thigie	510		the nose is upward and negative	
				when downward.	
				Roll angle: Zero when the fuselage is	
				horizontal, positive when the aircraft	
				banks to the right, and negative when	
				it banks to the left (send 0 if absent).	
37~40	Latitude	Int32	10^-7°		4
41~44	Longitude	Int32	10^-7°		4
45、46	Altitude	S16	0.2m		2
47、48	Relative Height	S16	0.2m		2
49	Year	U8		+2000	1
50	Month	U8			1
51	Day	U8			1
52	Hour	U8			1
53	Minute	U8			1
54	Second	U8			1
55	Centisecond	U8	10ms		1
56、57	Airspeed	U16	0.5m/s		2
58, 59	Satellite Ground	U16	0.5m/s		2
	Speed				
60	Frame Count	U8	0-255		1
61, 62	Reserved		cycle		2
015 02	Keservea				2
63	Checksum	U8		Start adding from byte 0 and take the lower 8 bits.	1
	Total				64

2.3 Network Control

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When network control is required, establish a TCP connection to port 2000 of the pod. The TCP protocol is encapsulated

based on the above-mentioned protocol, while the protocol returned by the pod remains unchanged as described above.

Byte Sequence Number	Name	Content	Explanation
0	Frame Header	0xeb	
1	Frame Header	0x90	
2	Data Length	N	U8 type, where N is the data length.
3~2+N	Data	EB 90	
3+n	Checksum		Start accumulating from the 3rd byte and take the lower eight bits.

Example: eb 90 10 eb 90 2b 00 00 00 00 00 00 00 00 00 00 00 00 a6 4c (4c is the checksum, starting accumulation from the second eb)

Where: eb 90 2b 00 00 00 00 00 00 00 00 00 00 00 00 a6 is the valid data (a6 is the checksum, starting accumulation from eb)

DYT HOST COMPUTER SOFTWARE OPERATION INSTRUCTIONS

1. Connection Schematic Diagram

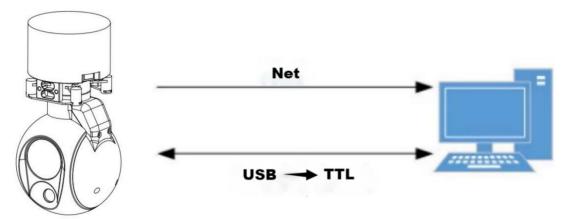


Figure 1 Test Connection Schematic Diagram

2 Pre-power-on Preparations

2.1 Pre-power-on Preparations

- 1) Please install the pod in a suspended manner as shown in Figure 2.
- 2) Connect the wires according to the correct wiring sequence.
- 3) Use a USB-to-TTL cable and a network cable to connect the pan-tilt to the computer.
- 4) Check the power supply voltage, then power on.

3 Operation of the Host Computer

3.1 Power On

Turn on the control software and connect the pod's video source and control interface to the computer according to requirements.

Control	Connection Common Control Plug-in Settings Factory Calibration Parameter Settings
	Control
	Serial Port Serial Port Network Port
	NII -
	86903 -
	Connect
	Video
	USB Acquisition Card Network Video
	Video Source 💌
	Open Video 🛛 Local Save Video
	Video Data Frame Structure
	Frame Length:256
	Frame Header Length: $3\frac{4}{\pi}$
	Frame Tai 1:NO 🔹

Figure 3 Open Interface

3.1.1 Control Interface Connection

The control interface supports serial port control or network port control.

For serial port control: As shown in Figure 4-1, select the "Serial Port" tab, click the serial port drop-down list, select the corresponding serial port number of the pod, and click "Connect".

For network port control: As shown in Figure 4-2, select the "Pod Network Port" tab, enter the pod's IP, check "Add EB90", and click "Connect".

After a successful connection, the pan-tilt status will be updated in real time at the lower left corner.

onnection	Common Control	Joystick Settings	Parameter Settings	
Cont	rol			
Serial	Port UDP Mult	ticast Pod Ne	etwork Port	
	Serial Port	COM1	•	
	Baud Rate	115200	•	
Say	ve Working	Status		
	d EB90	5 00 0005	Connect	

Figure 4-1 Serial Port Connection

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	DP Pod Network Iticast Port	
Target IP:	192.168.1.119 🔹	
Target Port::	2000	

Figure 4-2 Network Port Connection

3.1.2 Turn on Video

The host computer supports two video input methods: USB capture card input and network input.

- 1) Make wiring according to the input method (completed before power-on).
- 2) As shown in Figure 5-1 and Figure 5-2, select the corresponding tab according to the input method.
- 3) Enter the video source for USB capture card input or the video stream address for network input.
- 4) Click the "Turn on Video" button (wait for a few seconds; if the connection is successful, the pan-tilt live video will be displayed in the video window).

Video	
sb Capture Card Network Video	
Video Source	
Open Video	Save Video Locally
Frame Length: 256	•
Header Length 3	
Frame Tail: 🗾 None	•
Resolution: 0*0	

Figure 5-1 USB Capture Card Input

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Video
usb Capture Card Network Video
IP: rtsp://192.168.2.119/554 ▼ ■ Parse Frame Structure
Open Video 🔲 Save Video Locally
Video Data Frame Structure
Frame Length: 256
Header Length 3
Frame Tail: None 🔻
Resolution: 0*0
Figure 5-2 Network Input

3.2 Common Controls

3.2.1 Pod Rotation

Table 1

No.	Button/Input Box	Functions			
1	Up/Down/Left/Right/Stop	Control the rotation direction of the pod.			
2	Center	Rotate the pod to the zero position.			
3	On/Off Motor	Control the power on/off of the motor.			
4	Azimuth Follow/Stop Following	Control whether the pod's azimuth axis follows the aircraft's rotation.			
5	Specified Angle	Control the pod to rotate to a specified angle (values in the azimuth and pitch input boxes).			

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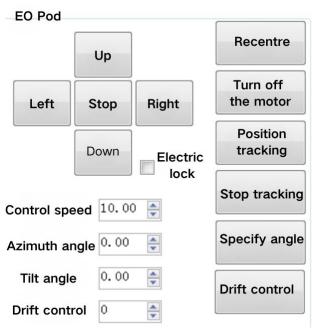


Figure 6 Pod Rotation Control

3.2.2 Target Tracking

Table 2

Functions				
Track a specified target.				
Cancel tracking.				
Directly track the target at the center of the video.				
Cancel tracking.				
Turn on or off the person-vehicle recognition function.				
Retain.				
Suitable for tracking person-vehicle targets, and the tracking process will be corrected according to the recognition algorithm.				
Traditional tracking algorithm that does not recognize targets.				
Stop Start Tracking				

Figure 7 Target Tracking

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3.2.3 Image Display

There are mainly two types of display screens: visible light and infrared. Among them, infrared has two colors: white hot and black hot, and digital zoom can be performed on both visible light and infrared respectively.

Image			
A CONTRACT OF A	Parameter tings		
Video Switching:	VIS 1	•	
PIP Mode:	Off	•	
IR Color Palette:	White H	lot 🔻	
Digital Zoom:	+	7 🌲	-
Zoom Factor:	1	•	
Start Recording:	Ra	Start anging:	

Figure 8 Image Display Control - Common Functions

Common Functions	Gimbal Par Settir	rameter ngs			
🔽 OSD	EIS		Low-Ligi Mode		
	age cement	Partial Capture		Digital Zoom	
FOV Se	tting	0.0		1	
FOV Se Enable Ba		0. 0 Save Gim	(bal	1 Query S	Status

Figure 9 Image Display Control - Movement Parameter Settings

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Table 3

No.	Button/Input Box	Functions				
1	OSD (On-Screen Display) Turn on or off the OSD (On-Screen Display) of the screen.					
2	Electronic Image Stabilization	Enable or disable electronic image stabilization (supported by some pods).				
3	Low-Light Mode	Activate low-light mode when the illumination is dim.				
4	Image Enhancement	Activate image enhancement mode when there is fog.				
5	Local Image Capture	Retain.				
6	Electronic Zoom	Enable or disable electronic zoom (supported by some pods).				

3.2.4 Laser Ranging

As shown in Figure 8, clicking the "Start Ranging" button enables the laser ranging function. The measured values can be viewed in the parameter display area, as shown in Figure 10.

Pitch Angle: 0.0	Current Image: Visible Tracking Status: Stopped Recognition Status: 0	X-axis Off-target Y-axis Off-target Target Type: 0	Amount: Amount:	0.0	Pitch Rate: 0.0	Longe Description (Am		Electric Lock Mode:off	O16 Bytes ●32 Bytes
------------------	---	--	--------------------	-----	-----------------	-----------------------	--	------------------------	------------------------

Figure 10 Laser Ranging Parameter Display Area

3.3 Common Issues

3.3.1 Finding the Serial Port Number

Right-click the "Computer" icon, select "Properties", click Device Manager, and the interface shown in Figure 11 will appear. In general, the selected serial port number is the one that refreshes after inserting the connection cable (or port number). Double-click "Ports (COM & LPT)", and the refreshed USB port is the selected port.



Pevice Manager	×
File (F) Action (A) View (V) Help (H)	
Image: Second control in the second	
	J

Figure 11 Device Manager

3.3.2 No Network Video Output



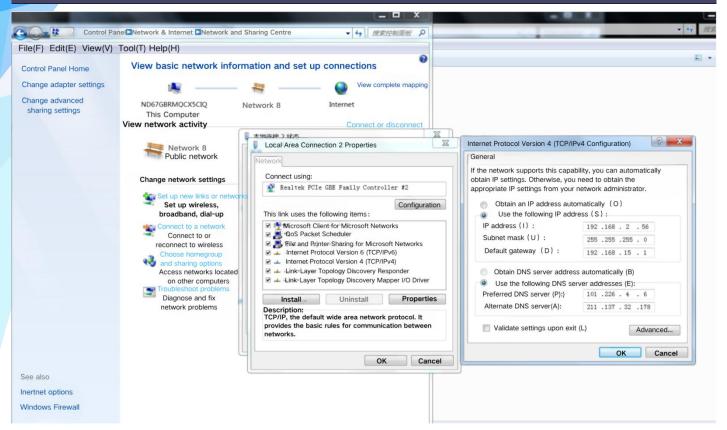


Figure 12 IP Address Modification

- 1) On the computer, open "Control Panel" \rightarrow Network and Internet \rightarrow "Network and Sharing Center";
- 2) Click the "Local Area Connection" icon \rightarrow "Properties", then double-click "Internet Protocol Version 4 (TCP/IPv4)";
- Ensure that the computer's IP address is in the same network segment as the video stream address. For example, if the video stream address is rstp://192.168.2.119/554, the computer's IP address can be set to 192.168.2.56;
- 4) Turn off the firewall;
- 5) Click the "Open Video" button on the host computer, and the imaging video will be displayed on the right side of the host interface.

PRECAUTIONS FOR USE AND MAINTENANCE

- 1. The daily maintenance tasks for operators are limited to replacing or inspecting cables, performing routine cleaning, and conducting functional checks to ensure the instrument remains in good technical condition.
- 2. Do not open the casing without authorization. There are no user-repairable components inside the machine. When a system failure occurs, the manufacturer's technical personnel should locate the fault before proceeding with repairs.
- 3. If the product is stored for a long period or not in use, it should be kept in a cool and dry environment.
- 4. When inserting user interface connectors, ensure they are aligned correctly before insertion. Do not pull directly on the cable when plugging or unplugging the connector.
- 5. All parameters of the product are debugged before leaving the factory. Unless otherwise specified, it is recommended to use the recommended configuration parameters.
- 6. If used on an aircraft, the overall performance is affected by the aircraft's weight, power system, flight control system, and user settings. Users must possess considerable professional capabilities and must debug the product to the approved performance before field use.
- 7. Under no circumstances should the thermal imaging lens be directed directly at the sun.

- 8. The SD card should be removed when the system is powered off.
- 9. Keep the front lens clean and free of debris.
- 10. The first four seconds after the pod is powered on are for automatic gyro calibration. During this period, keep the pod as stable as possible without vibration; otherwise, the gyro data from the last startup will be used. If the pod drifts, restart it or send a gyro calibration command.
- 11. The control software must run on a 64-bit system computer.

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